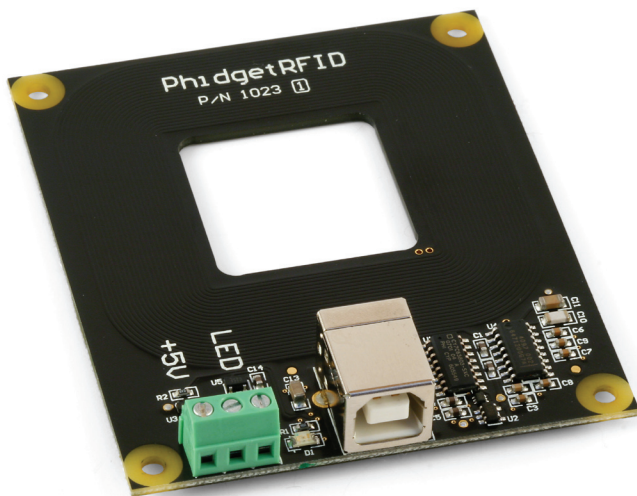




# Phidgets

## COM API Manual



Phidgets COM API Manual  
Version 2.1.8  
© Phidgets Inc. 2011

Last updated: February 22, 2011

# Contents

## Introduction

- 6 Overview
- 6 How to use Phidgets
- 6 Class Hierarchy

## Phidget

- 7 Structures
- 8 Functions
- 10 Constants
- 11 Properties
- 13 Events

## PhidgetAccelerometer

- 15 Properties
- 16 Events

## PhidgetAdvancedServo

- 17 Structures
- 17 Functions
- 18 Properties
- 22 Events

## PhidgetAnalog

- 23 Properties
- 24 Events

## PhidgetBridge

- 25 Structures
- 25 Properties
- 27 Events

## PhidgetEncoder

- 28 Properties
- 30 Events

## PhidgetFrequencyCounter

31	Structures
31	Functions
31	Properties
33	Events

## **PhidgetGPS**

34	Structures
34	Properties
35	Events

## **PhidgetInterfaceKit**

37	Properties
40	Events

## **PhidgetIR**

41	Structures
42	Functions
44	Events

## **PhidgetLED**

46	Structures
46	Properties

## **PhidgetMotorControl**

48	Properties
52	Events

## **PhidgetPHSensor**

55	Properties
56	Events

## **PhidgetRFID**

57	Structures
57	Functions
57	Properties
59	Events

## **PhidgetServo**

60	Structures
60	Functions
61	Properties
62	Events

## **PhidgetSpatial**

- 63 Structures
- 63 Properties
- 67 Functions
- 68 Events

## **PhidgetStepper**

- 69 Properties
- 74 Events

## **PhidgetTemperatureSensor**

- 76 Properties
- 78 Events

## **PhidgetTextLCD**

- 79 Structures
- 79 Functions
- 80 Properties

## **PhidgetTextLED**

- 82 Properties

## **PhidgetWeightSensor**

- 83 Properties
- 83 Events

## **PhidgetManager**

- 84 Functions
- 85 Properties
- 88 Events

## **PhidgetDictionary**

- 90 Functions
- 92 Properties
- 92 Events

## **PhidgetKeyListener**

- 94 Functions
- 94 Properties
- 95 Events

# Introduction

## Overview

This manual describes the Application Programming Interface (API) for each Phidget device, as exposed by the COM library. This API can be used from a variety of languages; this manual focuses on use within VB6.0, and therefore presents the COM interface as a VB6.0 user sees it.

## How to use Phidgets

Phidgets are an easy to use set of building blocks for low cost sensing and control from your PC. Using the Universal Serial Bus (USB) as the basis for all Phidgets, the complexity is managed behind this easy to use and robust Application Program Interface (API) library.

This library is written for and available on Windows only.

Languages that make use of the COM API and are supported by Phidgets include: VB6.0, Labview, Delphi, VBA and VBScript. Each of these languages have their own way of exposing functionality, but the base calls will be the same.

Refer to the User Guide for your Phidget and the [Software Overview](#) page for more detailed, language unspecific API documentation. The User Guide, along with other resources, can be found on the product page for your device. Also, there are a set of VB6.0 examples available for download.

Please note that if your method contains more than one parameter, do not enclose the parameters inside brackets. For example instead of:

```
Object.getProperty(Parameter1, Parameter2)
```

You should write:

```
Object.getProperty Parameter1, Parameter2
```

## Class Hierarchy

- Phidget
  - PhidgetAccelerometer
  - PhidgetAdvancedServo
  - PhidgetEncoder
  - PhidgetInterfaceKit
  - PhidgetLED
  - PhidgetMotorControl
  - PhidgetPHSensor
  - PhidgetRFID
  - PhidgetServo
  - PhidgetStepper
  - PhidgetTemperatureSensor
  - PhidgetTextLCD
  - PhidgetTextLED
  - PhidgetWeightSensor
- PhidgetManager
- PhidgetDictionary
- PhidgetKeyListener

# Phidget

Class documentation for Phidget. This is the base class from which all other device classes inherit. These calls are common to all Phidgets objects. See the [General Phidget Programming](#) guide for more in-depth usage instructions and examples.

## Structures

### PhidgetCOM\_Error

---

The Phidget error codes. `EnableVerboseErrors` is enabled, every call in the library will return one of these codes on error, or `S_OK` on success.

The `E_(error)` codes are used for regular function calls, and represent the scode part of an HRESULT. The `EE_(error)` codes are used for the `OnError` event, and don't depend on `EnableVerboseErrors`. These errors are defined in the [General Phidget Programming](#) page.

```
Enum PhidgetCOM_Error {
    E_PHIDGETCOM_OK,
    E_PHIDGETCOM_NOTFOUND,
    E_PHIDGETCOM_NOMEMORY,
    E_PHIDGETCOM_UNEXPECTED,
    E_PHIDGETCOM_INVALIDARG,
    E_PHIDGETCOM_NOTATTACHED,
    E_PHIDGETCOM_INTERRUPTED,
    E_PHIDGETCOM_INVALID,
    E_PHIDGETCOM_NETWORK,
    E_PHIDGETCOM_UNKNOWNVAL,
    E_PHIDGETCOM_BADPASSWORD,
    E_PHIDGETCOM_UNSUPPORTED,
    E_PHIDGETCOM_DUPLICATE,
    E_PHIDGETCOM_TIMEOUT,
    E_PHIDGETCOM_OUTOFBOUNDS,
    E_PHIDGETCOM_EVENT,
    E_PHIDGETCOM_NETWORK_NOTCONNECTED,
    E_PHIDGETCOM_WRONGDEVICE,
    E_PHIDGETCOM_CLOSED,
    E_PHIDGETCOM_BADVERSION,
    //Start of Error Event codes
    EE_PHIDGETCOM_NETWORK,
    EE_PHIDGETCOM_BADPASSWORD,
    EE_PHIDGETCOM_BADVERSION,
    EE_PHIDGETCOM_OVERRUN,
    EE_PHIDGETCOM_PACKETLOST,
    EE_PHIDGETCOM_WRAP,
    EE_PHIDGETCOM_OVERTEMP,
    EE_PHIDGETCOM_OVERCURRENT,
    EE_PHIDGETCOM_OUTOFRANGE
};
```

# Functions

## Open

---

Opens a phidget.

```
Open(  
    SerialNumber as Long [optional]  
);
```

### Parameters:

*SerialNumber [optional]*

Serial number of the Phidget to open. Do not specify to open any.

## OpenRemote

---

Opens a Phidget remotely using a server id.

```
OpenRemote(  
    ServerID as String [optional]  
    SerialNumber as Long [optional]  
    Password as String [optional]  
);
```

### Parameters:

*ServerID*

Server ID of the webservice to connect to. Do not specify to connect to any.

*SerialNumber*

Serial number of the Phidget to open. Do not specify to open any.

*Password*

Password of the webservice. Do not specify if the webservice does not have a password.

## OpenRemoteIP

---

Opens a Phidget remotely using an address and port.

```
OpenRemoteIP(  
    IPAddress as String  
    Port as Long  
    SerialNumber as Long [optional]  
    Password as String [optional]  
);
```



**Parameters:***IPAddress*

The address of the webservice to connect to.

*Port*

The port of the webservice to connect to.

*SerialNumber*

Serial number of the Phidget to open. Do not specify to open any.

*Password*

Password of the webservice. Do not specify if the webservice does not have a password.

## Close

---

Closes a Phidget.

```
Close();
```

## WaitForAttachment

---

Blocks until the Phidget has attached.

```
WaitForAttachment(  
    milliseconds as Long  
);
```

**Parameters:***milliseconds*

The number of milliseconds to wait for an attachment. Specify 0 to wait forever.

## EnableLogging

---

Enables logging in the C library. This is for debugging purposes.

```
EnableLogging(  
    level as Long,  
    file as String  
);
```

**Parameters:***level*

The highest level of logs to report. This can be any integer from 1 to 6. See the constants section below for more information.

*file*

The file to output logs to. Specify NULL to send logs to the console.

## Constants

There are 6 levels of logging. Each higher level will include all lower levels when outputting logs. These are represented either as a set of constants or an enumerator, depending on language.

### **PHIDGET\_LOG\_CRITICAL = 1**

Critical error messages.

This is the lowest logging level. Errors at this level are generally non-recoverable and indicate either hardware problems, library bugs, or other serious issues.

### **PHIDGET\_LOG\_ERROR = 2**

Non-critical error messages.

Errors at this level are generally automatically recoverable, but may help to track down issues.

### **PHIDGET\_LOG\_WARNING = 3**

Warning messages.

Warnings are used to log behavior that is not necessarily in error, but is nevertheless odd or unexpected.

### **PHIDGET\_LOG\_DEBUG = 4**

Debug messages.

Debug messages are generally used for debugging at Phidgets Inc.

Note: **PHIDGET\_LOG\_DEBUG** messages are only logged in the debug version of the library, regardless of logging level. Thus, these logs should never be seen outside of Phidgets Inc.

### **PHIDGET\_LOG\_INFO = 5**

Informational messages.

Informational messages track key happenings within phidget21 - mostly to do with threads starting and shutting down, and the internal USB code.

### **PHIDGET\_LOG\_VERBOSE = 6**

Verbose messages.

This is the highest logging level. Verbose messages are informational messages that are expected to happen so frequently that they tend to drown out other log messages.

## DisableLogging

---

Disabled logging in the C library.

```
DisableLogging();
```

## Log

---

Sends a log message to the log. Make sure to enable logging first.

```
Log(  
    level as Long,  
    ident as String,  
    log as String  
);
```

### Parameters:

#### *level*

The level to log at. There are 6 levels at 1-6.

#### *ident*

A user defined string to identify the log. This can be blank.

#### *log*

The message to log.

## EnableVerboseErrors

---

Enables stricter error handling. This changes the behavior of the library to more closely match the C API, and .NET. By default, most common errors are sent out via the OnError event, instead of being raised directly by the offending Function call - this makes error handling unnecessary. This functionality has been added for users who require stricter error handling.

When verbose error handling is active, the errors will be one of the codes in `PhidgetCOM_Error`. When inactive, any errors that are raised will be standard COM errors such as `E_FAIL`.

```
EnableLogging(  
    state as Boolean  
);
```

### Parameters:

#### *state*

True to enable, False to disable.

## Properties

## **IsAttached**

---

Gets the attached status of a Phidget.

IsAttached as Boolean [get]

## **DeviceType**

---

Gets the device type of a Phidget.

DeviceType as String [get]

## **DeviceVersion**

---

Gets the firmware version of a Phidget.

DeviceVersion as Long [get]

## **Name**

---

Gets the long name of a Phidget.

Name as String [get]

## **SerialNumber**

---

Gets the unique serial number of a Phidget.

SerialNumber as Long [get]

## **Label**

---

Gets / Sets the Label of a Phidget. Note that setting the label is not yet supported on Windows.

Label as String [get,set]

## **IsAttachedToServer**

---

Gets the attached to server state of a remotely opened Phidget.

IsAttachedToServer as Boolean [get]

## **Address**

---

Gets the webservice address of a remotely opened Phidget.

Address as String [get]

## **Port**

---

Gets the webservice port number of a remotely opened Phidget.

```
Port as Long [get]
```

## ServerID

---

Gets the webservice Server ID of a remotely opened Phidget.

```
ServerID as String [get]
```

## LibraryVersion

---

Gets the phidget library version. This returns both the C library and COM library versions as a multi-line string.

```
LibraryVersion as String [get]
```

## Events

Note that these events are actually members of each Phidget device class rather than the base class. However, since they are common to all Phidgets, they are documented here.

### OnAttach

---

Fired when a Phidget is plugged in and ready to use.

```
event OnAttach
```

### OnDetach

---

Fired when a Phidget is unplugged.

```
event OnDetach
```

### OnError

---

Fired on an asynchronous error. These are mostly network related.

```
event OnError(  
    Description as String,  
    SCODE as Long  
)
```

#### Parameters:

### *Description*

A description of the error.

### *SCODE*

An error code corresponding to the error. See the [General Phidget Programming](#) guide for a list of error codes.

## **OnServerConnect**

---

Fired when a connection to the webservice is made, when opening a Phidget remotely.

```
event OnServerConnect
```

## **OnServerDisconnect**

---

Fired when a connection to the webservice is lost, when opening a Phidget remotely.

```
event OnServerDisconnect
```

# PhidgetAccelerometer

Class documentation for PhidgetAccelerometer. This class contains all calls specific to the Phidget Accelerometer. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### AxisCount

---

Gets the number of acceleration axes supported by this board.

```
AxisCount as Long [get]
```

### Acceleration

---

Gets the current acceleration of a axis.

```
Acceleration(  
    Index as Long  
) as Double [get]
```

#### Parameters:

*Index*

The acceleration axis.

### AccelerationChangeTrigger

---

Gets / Sets the change trigger for an axis.

```
AccelerationChangeTrigger(  
    Index as Long  
) as Double [get, set]
```

#### Parameters:

*Index*

The acceleration axis.

### AccelerationMax

---

Gets the maximum acceleration that can be measured by as axis.

```
AccelerationMax(  
    Index as Long  
) as Double [get]
```

#### Parameters:

*Index*

The acceleration axis.

## AccelerationMin

---

Gets the minimum acceleration that can be measured by an axis.

```
AccelerationMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The acceleration axis.

## Events

### OnAccelerationChange

---

Fired when the acceleration on an axis changes by more then the change trigger.

```
event OnAccelerationChange(  
    Index as Long,  
    Acceleration as Double  
)
```

### Parameters:

*Index*

The acceleration axis.

*Acceleration*

The acceleration.



# PhidgetAdvancedServo

Class documentation for PhidgetAdvancedServo. This class contains all calls specific to the Phidget Advanced Servo. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_ServoType

---

Used for the `ServoType` property. These are the predefined servo types supported by Phidgets Inc. This list may be incomplete.

```
enum PhidgetCOM_ServoType {
    PHIDGETCOM_SERVO_DEFAULT = 1,
    PHIDGETCOM_SERVO_RAW_us_MODE,
    PHIDGETCOM_SERVO_HITEC_HS322HD,
    PHIDGETCOM_SERVO_HITEC_HS5245MG,
    PHIDGETCOM_SERVO_HITEC_805BB,
    PHIDGETCOM_SERVO_HITEC_HS422,
    PHIDGETCOM_SERVO_TOWERPRO_MG90,
    ...,
    PHIDGETCOM_SERVO_USER_DEFINED
}
```

## Functions

### setServoParameters

---

Sets parameters for a custom servo type. This includes PCM range, degrees of rotation and maximum velocity. This affect min and max position, and the PCM to degree mapping formulas.

```
setServoParameters(
    Index as Long,
    MinUs as double,
    MaxUs as double,
    Degrees as double,
    VelocityMax as double
);
```

#### Parameters:

##### *Index*

The motor index.

##### *MinUs*

The minimum PCM supported by the motor, in microseconds.

##### *MaxUs*

The maximum PCM supported by the motor, in microseconds.

### *Degrees*

Real degrees of rotation represented by the given PCM range

### *VelocityMax*

Maximum velocity supported by the servo, in degrees/second.

## Properties

### MotorCount

---

Gets the number of motors supported by this controller.

```
MotorCount as Long [get]
```

### Acceleration

---

Gets / Sets the acceleration for a motor.

```
Acceleration(  
    Index as Long  
) as Double [get, set]
```

#### Parameters:

##### *Index*

The motor index.

### AccelerationMax

---

Gets the maximum acceleration supported by a motor.

```
AccelerationMax(  
    Index as Long  
) as Double [get]
```

#### Parameters:

##### *Index*

The motor index.

### AccelerationMin

---

Gets the minimum acceleration supported by a motor.

```
AccelerationMin(  
    Index as Long  
) as Double [get]
```

#### Parameters:

##### *Index*

The motor index.

## Current

---

Gets the current current draw of a motor.

```
Current(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## Position

---

Gets / Sets the current / target position of a motor.

```
Position(  
    Index as Long  
) as Double [get,set]
```

### Parameters:

*Index*

The motor index.

## PositionMax

---

Gets / Sets the maximum position supported by a motor.

```
PositionMax(  
    Index and Long  
) as Double [get,set]
```

### Parameters:

*Index*

The motor index.

## PositionMin

---

Gets / Sets the minimum position supported by a motor.

```
PositionMin(  
    Index as Long  
) as Double [get,set]
```

### Parameters:

*Index*

The motor index.

## Velocity

---

Gets the current velocity of a motor.

```
Velocity(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## VelocityLimit

---

Gets / Set the velocity limit of a motor.

```
VelocityLimit(  
    Index as Long  
) as Double [get,set]
```

### Parameters:

*Index*

The motor index.

## VelocityMax

---

Gets the maximum velocity limit supported by a motor.

```
VelocityMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## VelocityMin

---

Gets the minimum velocity limit supported by a motor.

```
VelocityMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## Engaged

---

Gets / Sets the engaged state of a motor. This is whether a motor is powered or not.

```
Engaged(  
    Index as Long  
) as Boolean [get,set]
```

### Parameters:

*Index*

The motor index.

## SpeedRampingOn

---

Gets / Sets the speed ramping state of a motor. This is whether or not the motor uses velocity and acceleration to move.

```
SpeedRampingOn(  
    Index as Long  
) as Boolean [get,set]
```

### Parameters:

*Index*

The motor index.

## Stopped

---

Gets the stopped state of a motor. If this is true, the motor is not moving and there are no outstanding commands.

```
Stopped(  
    Index as Long  
) as Boolean [get]
```

### Parameters:

*Index*

The motor index.

## ServoType

---

Gets / Sets the servo type for an index. There are several predefined servo types. All other types of servos can be set up using the `setServoParameters` function.

```
ServoType(  
    Index as Long  
) as PhidgetCOM_ServoType [get,set]
```

### Parameters:

*Index*

The motor index.

# Events

## OnCurrentChange

---

Fired when the current draw of a motor changes.

```
event OnCurrentChange (  
    Index as Long,  
    Current as Double  
)
```

### Parameters:

#### *Index*

The motor index.

#### *Current*

The current draw.

## OnPositionChange

---

Fired when the position of a motor changes.

```
event OnPositionChange (  
    Index as Long,  
    Position as Double  
)
```

### Parameters:

#### *Index*

The motor index.

#### *Position*

The motor position.

## OnVelocityChange

---

Fired when the velocity of a motor changes.

```
event OnVelocityChange (  
    Index as Long,  
    Velocity as Double  
)
```

### Parameters:

#### *Index*

The motor index.

#### *Velocity*

The current velocity.

# PhidgetAnalog

Class documentation for PhidgetAnalog. This class contains all calls specific to the Phidget Analog. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### OutputCount

---

Gets the number of analog outputs supported by the PhidgetAnalog.

```
OutputCount as Long [get]
```

### Voltage

---

Gets / Sets the current voltage setting for an analog output, in Volts. The range is VoltageMin-VoltageMax.

```
Voltage(  
    Index as long  
) as Double [get, set]
```

#### Parameters:

*Index*

The analog output index.

### VoltageMin

---

Gets the minimum supported voltage for an analog output, in Volts.

```
VoltageMin(  
    Index as long  
) as Double [get]
```

#### Parameters:

*Index*

The analog output index.

### VoltageMax

---

Gets the maximum supported voltage for an analog output, in Volts.

```
VoltageMax(  
    Index as long  
) as Double [get]
```

#### Parameters:

*Index*

The analog output index.

## Enabled

---

Gets / Sets the enabled state (power) for an analog output.

```
Enabled(  
    Index as Long  
) as Boolean [get, set]
```

### Parameters:

*Index*

The analog output index.

## Events

### OnError

---

The PhidgetAnalog will throw error events under certain circumstances:

**SCODE = EEPHIDGET\_OVERCURRENT** - An Overcurrent condition has occurred on an output. Under this condition, the output is clamped to 20mA.

**SCODE = EEPHIDGET\_OVERTEMP** - A Thermal Shutdown state has occurred. The outputs will be shut down under this condition.

When the overcurrent or overtemperature state have ended, there will be an error event with the EEPHIDGET\_OK code.

See the ErrorDescription String for specific error details.

```
event OnError(  
    Description as String,  
    SCODE as LONG  
)
```

### Parameters:

*Description*

A description of the error.

*SCODE*

An error code corresponding to the error.



# PhidgetBridge

Class documentation for PhidgetBridge. This class contains all calls specific to the Phidget Bridge. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_BridgeGain

---

Used for the `Gain` property. These are the predefined gains supported by the Phidget Bridge.

```
enum PhidgetCOM_BridgeGain
{
    PHIDGETCOM_BRIDGE_GAIN_1 = 1,
    PHIDGETCOM_BRIDGE_GAIN_8,
    PHIDGETCOM_BRIDGE_GAIN_16,
    PHIDGETCOM_BRIDGE_GAIN_32,
    PHIDGETCOM_BRIDGE_GAIN_64,
    PHIDGETCOM_BRIDGE_GAIN_128,
    PHIDGETCOM_BRIDGE_GAIN_UNKNOWN
}
```

## Properties

### InputCount

---

Gets the number of bridges supported by the PhidgetBridge.

```
InputCount as Long [get]
```

### BridgeValue

---

Gets the value of the selected bridge, in mV/V.

```
BridgeValue(
    Index as long
) as Double [get]
```

#### Parameters:

*Index*

The bridge index.

### BridgeMin

---

Gets the minimum value that the selected bridge can measure, in mV/V. This value will depend on the selected gain.

```
BridgeMin(  
    Index as long  
) as Double [get]
```

**Parameters:**

*Index*

The bridge index.

## BridgeMax

---

Gets the maximum value that the selected bridge can measure, in mV/V. This value will depend on the selected gain.

```
BridgeMax(  
    Index as long  
) as Double [get]
```

**Parameters:**

*Index*

The bridge index.

## Enabled

---

Gets / Sets the enabled state (power) of a bridge.

```
Enabled(  
    Index as Long  
) as Boolean [get, set]
```

**Parameters:**

*Index*

The bridge index.

## Gain

---

Gets / Sets the gain for a selected bridge.

```
Gain(  
    Index as Long  
) as PhidgetCOM_BridgeGain [get, set]
```

**Parameters:**

*Index*

The bridge index.

## DataRate

---

Gets / Sets the data rate, in ms. Data rate applies to all bridges simultaneously.

```
DataRate as Long [get, set]
```

## DataRateMin

---

Gets the minimum supported data rate, in ms.

```
DataRateMin as Long [get]
```

## DataRateMax

---

Gets the maximum supported data rate, in ms

```
DataRateMax as Long [get]
```

## Events

### OnBridgeData

---

Fired at the specified DataRate, for each enabled bridge. Value is the BridgeValue, in mV/V.

```
event OnBridgeData(  
    Index as Long,  
    Value as Double  
)
```

#### Parameters:

##### *Index*

The bridge index.

##### *Value*

The bridge value of the selected bridge, in mV/V.

### OnError

---

The PhidgetBridge will throw error events under certain circumstances:

**SCODE = EEPHIDGET\_OUTOFRANGE** - A bridge input has gone out of range. This indicates either an overrange or underrange condition. If possible, gain should be reduced.

See the ErrorDescription String for specific error details.

```
event OnError(  
    Description as String,  
    SCODE as LONG  
)
```

#### Parameters:

##### *Description*

A description of the error.

##### *SCODE*

An error code corresponding to the error.

[PhidgetBridge](#)

# PhidgetEncoder

Class documentation for PhidgetEncoder. This class contains all calls specific to the Phidget Encoder. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### EncoderCount

---

Gets the number of encoder inputs supported by this board.

```
EncoderCount as Long [get]
```

### Position

---

Gets / Sets the current position of an encoder.

```
Position(  
    Index as long  
) as Long [get, set]
```

#### Parameters:

*Index*

The encoder index.

### IndexPosition

---

Gets the position of the last index pulse. Not supported by all encoders.

```
IndexPosition(  
    Index as long  
) as Long [get]
```

#### Parameters:

*Index*

The encoder index.

### Enabled

---

Gets / Sets the enabled state (power) of an encoder. Not supported by all PhidgetEncoders.

```
Enabled(  
    Index as Long  
) as Boolean [get, set]
```

#### Parameters:

*Index*

The encoder index.

## **InputCount**

---

Gets the number of digital inputs supported by this board.

```
InputCount as Long [get]
```

## **InputState**

---

Gets the state of a digital input.

```
InputState(  
    Index as Long  
) as Boolean [get]
```

### **Parameters:**

*Index*

The digital input index.

# Events

## OnInputChange

---

Fired when a digital input changes.

```
event OnInputChange(  
    Index as Long,  
    NewState as Boolean  
)
```

### Parameters:

#### *Index*

The digital input index.

#### *NewState*

The state of the input

## OnPositionChange

---

Fired when an encoder position changed.

```
event OnPositionChange(  
    Index as Long,  
    Time as Long,  
    EncoderDisplacement as Long  
)
```

### Parameters:

#### *Index*

The encoder index

#### *Time*

The time since the last position change event.

#### *EncoderDisplacement*

The amount the position changed since the last position change event.

# PhidgetFrequencyCounter

Class documentation for PhidgetFrequencyCounter. This class contains all calls specific to the Phidget Frequency Counter. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_FrequencyCounterFilterType

---

Used for the `Filter` property. These are the predefined filter types supported by the Phidget Frequency Counter.

```
enum PhidgetCOM_FrequencyCounterFilterType {
    PHIDGETCOM_FREQUENCYCOUNTER_FILTERTYPE_ZERO_CROSSING = 1,
    PHIDGETCOM_FREQUENCYCOUNTER_FILTERTYPE_LOGIC_LEVEL,
    PHIDGETCOM_FREQUENCYCOUNTER_FILTERTYPE_UNKNOWN
}
```

## Functions

### Reset

---

Resets the TotalCount and TotalTime counters to 0 for the specified channel. For best performance, this should be called when the channel is disabled.

```
Reset(
    Index as Long,
)
```

#### Parameters:

*Index*

The channel index.

## Properties

### FrequencyInputCount

---

Gets the number of channels supported by the PhidgetFrequencyCounter.

```
FrequencyInputCount as Long [get]
```

### Frequency

---

Gets the last calculated frequency on the specified channel, in Hz. Returns 0 if the timeout value elapses without detecting a signal.

```
Frequency(
    Index as long
    PhidgetFrequencyCounter
```

```
) as Double [get]
```

**Parameters:**

*Index*

The channel index.

## TotalCount

---

Gets the total number of pulses detected on the specified channel since the Phidget was opened, or since the last reset.

```
TotalCount(  
    Index as long  
) as Long [get]
```

**Parameters:**

*Index*

The channel index.

## TotalTime

---

Gets the total elapses time since Phidget was opened, or since the last reset, in microseconds. This time corresponds to the TotalCount property.

```
TotalTime(  
    Index as long  
) as Long [get]
```

**Parameters:**

*Index*

The channel index.

## Timeout

---

Gets / Sets the timeout value of the specified channel, in microseconds. This value is used to set the time to wait without detecting a signal before reporting 0 Hz. The valid range is 0.1 - 100 seconds(100,000 - 100,000,000 microseconds).

```
Timeout(  
    Index as long  
) as Long [get, set]
```

**Parameters:**

*Index*

The channel index.

## Enabled

---

Gets / Sets the enabled state (power) of a specified channel. When the channel is disabled, it will no longer register counts. TotalTime and TotalCount properties will not be incremented until the channel is re-enabled.



```
Enabled(  
    Index as Long  
) as Boolean [get, set]
```

**Parameters:**

*Index*

The channel index.

## Filter

---

Gets / Sets the channel filter mode of a specified channel.

```
Filter(  
    Index as Long  
) as PhidgetCOM_FrequencyCounterFilterType [get, set]
```

**Parameters:**

*Index*

The channel index.

## Events

### OnCount

---

Fired whenever some counts have been detected. This event will fire at up to 31.25 times a second, depending on the pulse rate. The time is in microseconds and represents the amount of time in which the number of counts occurred. This event will fire with a count of 0 once, after the Timeout time has elapsed with no counts for a channel, to indicate 0 Hz the specified DataRate, for each enabled bridge. Value is the BridgeValue, in mV/V.

```
event OnCount(  
    Index as Long,  
    Time as Long,  
    Counts as Long  
)
```

**Parameters:**

*Index*

The channel index.

*Time*

The amount of time in which the number of counts occurred, in microseconds.

*Counts*

The number of pulses detected on the specified channel since the last event.

# PhidgetGPS

Class documentation for PhidgetGPS. This class contains all calls specific to the Phidget GPS. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

Due to the nature of COM, executables may only work on the computer it is built on.

## Structures

### PhidgetGPS\_Date

---

Used for the `Date` property. This structure represents the current GPS time.

```
struct PhidgetGPS_Date {
    short tm_mday;
    short tm_mon;
    short tm_year;
}
```

### PhidgetGPS\_Time

---

Used for the `Time` property. This structure represents the current GPS date.

```
struct PhidgetGPS_Time {
    short tm_ms;
    short tm_sec;
    short tm_min;
    short tm_hour;
}
```

## Properties

### Latitude

---

Gets the current latitude, in signed degrees format.

Latitude as Double [get]

### Longitude

---

Gets the current longitude, in signed degrees format.

Longitude as Double [get]

### Altitude

---

Gets the current altitude, in meters.

Altitude as Double [get]

## Heading

---

Gets the current heading, in degrees - in compass bearing format. Heading is only accurate if the GPS is moving, and it represents a heading over time, and not the actual direction of the PhidgetGPS is pointing.

Heading as Double [get]

## Velocity

---

Gets the current velocity, in km/h. Velocity is only accurate if the PhidgetGPS is moving.

Velocity as Double [get]

## Date

---

Gets the current GPS date.

Date as PhidgetGPS\_Date [get]

## Time

---

Gets the current GPS time. The time is updated 10 times a second and is accurate to within at least 500ms when `PositionFixStatus` is true.

Time as PhidgetGPS\_Time [get]

## PositionFixStatus

---

Gets the current position fix status. If true, all of the above properties will be available. Time and Date may or may not be available, but they can only be trusted as accurate when the `PositionFixStatus` is true.

PositionFixStatus as Boolean [get]

## Events

### OnPositionChange

---

Fired whenever the position changes.

```
event OnPositionChange(  
    Latitude as Double,  
    Longitude as Double,  
    Altitude as Double  
)
```

#### Parameters:

##### *Latitude*

The current latitude, in signed degrees format.

PhidgetGPS

### *Longitude*

The current longitude, in signed degrees format.

### *Altitude*

The current altitude, in meters.

## **OnPositionFixStatusChange**

---

Fired whenever the position changes.

```
event OnPositionFixStatusChange(  
    fixStatus as Boolean  
)
```

### **Parameters:**

#### *fixStatus*

The current position fix status.

# PhidgetInterfaceKit

Class documentation for PhidgetInterfaceKit. This class contains all calls specific to the Phidget Interface Kit. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### InputCount

---

Gets the number of digital inputs supported by this board.

```
InputCount as Long [get]
```

### InputState

---

Gets the state of a digital input.

```
InputState(  
    Index as Long  
) as Boolean [get]
```

#### Parameters:

*Index*

The digital input index.

### OutputCount

---

Gets the number of digital outputs supported by this board.

```
OutputCount as Long [get]
```

### OutputState

---

Gets / Sets the state of a digital output.

```
OutputState(  
    Index as Long  
) as Boolean [get, set]
```

#### Parameters:

*Index*

The digital output index.

### SensorCount

---

Gets the number of sensors (analog inputs) supported by this board.

```
SensorCount as Long [get]
```

## SensorValue

---

Gets the value of a sensor (0-1000).

```
SensorValue(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The sensor index.

## SensorRawValue

---

Gets the raw value of a sensor (12-bit).

```
SensorRawValue(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The sensor index.

## SensorChangeTrigger

---

Gets / Sets the change trigger for a sensor.

```
SensorChangeTrigger(  
    Index as Long  
) as Long [get, set]
```

### Parameters:

*Index*

The sensor index.

## Ratiometric

---

Gets / Sets the ratiometric state of the board.

```
Ratiometric as Boolean [get, set]
```

## DataRate

---

Gets / Sets the data rate for a sensor, in milliseconds. See user guide for supported data rates.

```
DataRate(  
    Index as Long  
) as Long [get, set]
```

### Parameters:

*Index*

The sensor index.

## DataRateMin

---

Gets the minimum data rate for a sensor, in milliseconds.

```
DataRateMin(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The sensor index.

## DataRateMax

---

Gets the maximum data rate for a sensor, in milliseconds.

```
DataRateMax(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The sensor index.

# Events

## OnInputChange

---

Fired when a digital input changes.

```
event OnInputChange (  
    Index as Long,  
    NewState as Boolean  
)
```

### Parameters:

#### *Index*

The digital inputs index.

#### *NewState*

The digital input state.

## OnOutputChange

---

Fired when a digital output changes.

```
event OnOutputChange (  
    Index as Long,  
    NewState as Boolean  
)
```

### Parameters:

#### *Index*

The digital output index.

#### *NewState*

The digital output state.

## OnSensorChange

---

Fired when a sensor value changes by more then the change trigger.

```
event OnSensorChange (  
    Index as long,  
    SensorValue as long  
)
```

### Parameters:

#### *Index*

The sensor index.

#### *SensorValue*

The sensor value.



# PhidgetIR

Class documentation for PhidgetIR. This class contains all calls specific to the Phidget IR. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

Due to the nature of COM, executables may only work on the computer it is built on.

## Structures

### PhidgetIR\_CodeInfo

---

Used for the `Transmit` function and the `OnLearn` event. This structure represents all parameters needed to send an IR code.

```
struct PhidgetIR_CodeInfo
{
    long bitCount;
    long encoding;
    long length;
    long gap;
    long trail;
    long header[2];
    long one[2];
    long zero[2];
    long repeat[26];
    long min_repeat;
    byte toggle_mask[16];
    long carrierFrequency;
    long dutyCycle;
}
```

### PhidgetIR\_Encoding

---

Used for the `encoding` field of the `PhidgetIR_CodeInfo` structure. These are the predefined encodings supported by a Phidget IR.

```
enum PhidgetIR_Encoding {
    PHIDGETCOM_IR_ENCODING_UNKNOWN = 1,
    PHIDGETCOM_IR_ENCODING_SPACE,
    PHIDGETCOM_IR_ENCODING_PULSE,
    PHIDGETCOM_IR_ENCODING_BIPHASE,
    PHIDGETCOM_IR_ENCODING_RC5,
    PHIDGETCOM_IR_ENCODING_RC6
}
```

```
}
```

## PhidgetIR\_Length

---

Used for the `length` field of the `PhidgetIR_CodeInfo` structure. These are the predefined length styles supported by a Phidget IR.

```
enum PhidgetIR_Length {  
    PHIDGETCOM_IR_LENGTH_UNKNOWN = 1,  
    PHIDGETCOM_IR_LENGTH_CONSTANT,  
    PHIDGETCOM_IR_LENGTH_VARIABLE  
}
```

## Functions

### Transmit

---

Transmits a code.

```
Transmit(  
    data() as Byte,  
    codeInfo as PhidgetIR_CodeInfo  
)
```

#### Parameters:

##### *data*

An array of code data, right justified.

##### *codeInfo*

Code parameters.

### TransmitRepeat

---

Transmits a repeat code. Must quickly follow a `transmit` call.

```
TransmitRepeat()
```

### TransmitRaw

---

Transmits a set of raw data.

```
TransmitRaw(  
    data() as Long,  
    length as Long,  
    carrierFrequency as Long,  
    dutyCycle as Long,
```

```
    gap as Long
)
```

**Parameters:**

*data*

An array of raw data in microseconds. Must start and end with a pulse.

*length*

Size of the data array, or amount of data to send.

*carrierFrequency*

Carrier frequency in kHz.

*dutyCycle*

Duty cycle in percent.

*gap*

Gap length in microseconds.

## **getLastCode**

---

Gets the last recieved code

```
getLastCode(  
    data() as Byte,  
    dataLength as Long,  
    bitCount as Long  
)
```

**Parameters:**

*data*

An array to store the code data.

*dataLength*

Length of the data array, set to the length of code data.

*bitCount*

Set to the bit count.

## **getLastLearnedCode**

---

Gets the last recieved code

```
getLastLearnedCode(  
    data() as Byte,  
    dataLength as Long,
```

```
        codeInfo as PhidgetIR_CodeInfo
    )
```

### **Parameters:**

*data*

An array to store the code data.

*dataLength*

Length of the data array, set to the length of code data.

*codeInfo*

Set to the parameters for this code.

## **getRawData**

---

Reads in raw data.

```
getRawData(
    data() as Long,
    dataLength as Long
)
```

### **Parameters:**

*data*

An array to store the raw data.

*dataLength*

Length of the data array, set to the amount of raw data read.

## **Events**

### **OnCode**

---

Fired when an IR code is received.

```
event OnCode(
    data() as Byte,
    dataLength as Long,
    bitCount as Long,
    repeat as Boolean
)
```

### **Parameters:**

*data*

The code data.

*dataLength*

Size of the data array

*bitCount*

Number of bits in the code

*repeat*

PhidgetIR

Whether the code is a repeat (button held down).

## OnLearnedCode

---

Fired when an IR code is learned.

```
event OnLearnedCode(  
    data() as Byte,  
    dataLength as Long,  
    codeInfo as PhidgetIR_CodeInfo  
)
```

### Parameters:

*data*

The code data.

*dataLength*

Size of the data array

*codeInfo*

Code parameters.

## OnRawData

---

Fired when an IR code is received.

```
event OnRawData(  
    data() as Long,  
    dataLength as Long  
)
```

### Parameters:

*data*

The raw data, in microseconds.

*dataLength*

Size of the data array

# PhidgetLED

Class documentation for PhidgetLED. This class contains all calls specific to the Phidget LED. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_LEDCurrentLimit

---

Used for the `CurrentLimit` property. These are the predefined current limits supported by a Phidget LED 64 Advanced.

```
enum PhidgetCOM_LEDCurrentLimit {
    PHIDGETCOM_LED_CURRENT_LIMIT_20mA = 1,
    PHIDGETCOM_LED_CURRENT_LIMIT_40mA,
    PHIDGETCOM_LED_CURRENT_LIMIT_60mA,
    PHIDGETCOM_LED_CURRENT_LIMIT_80mA
}
```

### PhidgetCOM\_LEDVoltage

---

Used for the `Voltage` property. These are the predefined voltages supported by a Phidget LED 64 Advanced.

```
enum PhidgetCOM_LEDVoltage {
    PHIDGETCOM_LED_VOLTAGE_1_7V = 1,
    PHIDGETCOM_LED_VOLTAGE_2_75V,
    PHIDGETCOM_LED_VOLTAGE_3_9V,
    PHIDGETCOM_LED_VOLTAGE_5_0V
}
```

## Properties

### LEDCount

---

Gets the number of LEDs supported by this controller.

```
LEDCount as Long [get]
```

### Brightness

---

Gets / Sets the brightness of an LED (0-100).

```
DiscreteLED(
    Index as Long
) as Double [get, set]
```

#### Parameters:

##### *Index*

The LED index.

[PhidgetLED](#)

## CurrentLimitIndexed

---

Gets / Sets the current limit of an LED (0-100). Supported on 1032 only.

```
CurrentLimitIndexed(  
    Index as Long  
) as Double [get,set]
```

### Parameters:

*Index*

The LED index.

## CurrentLimit

---

Gets / Sets the current limit for all LEDs. Supported on 1031 only.

```
CurrentLimit as PhidgetCOM_LEDCurrentLimit [get,set]
```

Note that settable current limit is not supported by all PhidgetLEDs.

## Voltage

---

Gets / Sets the voltage for all LEDs.

```
Voltage as PhidgetCOM_LEDVoltage [get,set]
```

Note that settable voltage is not supported by all PhidgetLEDs.

# PhidgetMotorControl

Class documentation for PhidgetMotorControl. This class contains all calls specific to the Phidget Motor Control. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### InputCount

---

Gets the number of digital inputs supported by this controller.

```
InputCount as Long [get]
```

### InputState

---

Gets the state of a digital input.

```
InputState(  
    Index as Long  
) as Boolean [get]
```

#### Parameters:

*Index*

The digital input index.

### EncoderCount

---

Gets the number of encoders supported by the PhidgetMotorControl. Not supported by all PhidgetMotorControls.

```
EncoderCount as Long [get]
```

### EncoderPosition

---

Gets / Sets the position of an encoder. The position starts at 0 every time the PhidgetMotorControl is opened. Not supported by all PhidgetMotorControls.

```
EncoderPosition(  
    Index as Long  
) as Long [get, set]
```

#### Parameters:

*Index*



The encoder index.

## SensorCount

---

Gets the number of sensors(Analog Inputs) supported by the PhidgetMotorControl. Not supported by all PhidgetMotorControls.

```
SensorCount as Long [get]
```

## SensorValue

---

Gets the sensor value of a particular Analog Input. SensorValue varies between 0-1000. If you are using an Analog Sensor from Phidgets Inc., its User Guide will specify the formula used to convert SensorValue into the measured property. Not supported by all PhidgetMotorControls.

```
SensorValue(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The sensor index.

## SensorRawValue

---

Gets the raw value of a analog input. Not supported by all PhidgetMotorControls.

```
SensorRawValue(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The sensor index.

## Ratiometric

---

Gets / Sets the ratiometric state. This controls the voltage reference used for sampling the analog sensors. Not supported by all PhidgetMotorControls

```
Ratiometric as Boolean [get,set]
```

## BackEMFSensingState

---

Gets / Sets the Back EMF Sensing State for the specified motor. Not supported by all PhidgetMotorControls.

```
BackEMFSensingState(  
    Index as Long
```

```
) as Boolean [get, set]
```

**Parameters:**

*Index*

The motor index.

## BackEMF

---

Gets the Back EMF voltage for a specified motor. Not supported by all PhidgetMotorControls.

```
BackEMF(  
    Index as Long  
) as Double [get]
```

**Parameters:**

*Index*

The motor index.

## MotorCount

---

Gets the number of motors supported by this controller.

```
MotorCount as Long [get]
```

## Acceleration

---

Gets / Sets the acceleration for a motor.

```
Acceleration(  
    Index as Long  
) as Double [get, set]
```

**Parameters:**

*Index*

The motor index.

## AccelerationMax

---

Gets the maximum acceleration supported by a motor.

```
AccelerationMax(  
    Index as Long  
) as Double [get]
```

**Parameters:**

*Index*

The motor index.

## AccelerationMin

---

Gets the minimum acceleration supported by a motor.

```
AccelerationMin(  
    Index as Long  
) as Double [get]
```

**Parameters:**

*Index*

The motor index.

## Current

---

Gets the current current draw of a motor.

```
Current(  
    Index as Long  
) as Double [get]
```

**Parameters:**

*Index*

The motor index.

## SupplyVoltage

---

Gets the supply voltage for the motors. This could be higher than the actual supply voltage. Not supported by all PhidgetMotorControls.

```
SupplyVoltage as Double [get]
```

## Velocity

---

Gets / Sets the current velocity of a motor.

```
Velocity(  
    Index as Long  
) as Double [get,set]
```

**Parameters:**

*Index*

The motor index.

## Braking

---

Gets / Sets the braking value for a specified motor. This is applied when the velocity is 0. Default is 0%. Not supported by all PhidgetMotorControls.

```
Braking(  
    Index as Long  
) as Double [get,set]
```

**Parameters:**

## *Index*

The motor index.

## Events

### **OnInputChange**

---

Fired when a digital input changes.

```
event OnInputChange (  
    Index as Long,  
    NewState as Boolean  
)
```

#### **Parameters:**

##### *Index*

The digital input index.

##### *NewState*

The state of the input.

### **OnVelocityChange**

---

Fired when the velocity of a motor changes.

```
event OnVelocityChange (  
    Index as Long,  
    Velocity as Double  
)
```

#### **Parameters:**

##### *Index*

The motor index.

##### *Velocity*

The current velocity.

### **OnEncoderPositionChange**

---

Fired when the encoder position changes. Not supported by all PhidgetMotorControls.

```
event OnEncoderPositionChange (  
    Index as Long,  
    Time as Long,  
    PositionChange as Long  
)
```

#### **Parameters:**

##### *Index*

[PhidgetMotorControl](#)

The encoder index.

#### *Time*

The time since the last position change event.

#### *PositionChange*

The amount the position change since the last position change event.

## **OnEncoderPositionUpdate**

---

Fired at a constant rate(every 8ms), regardless of whether the encoder position changed or not. Not supported by all PhidgetMotorControls.

```
event OnEncoderPositionUpdate(  
    Index as Long,  
    PositionChange as Long  
)
```

#### **Parameters:**

##### *Index*

The encoder index.

##### *PositionChange*

The amount the position change since the last position update event.

## **OnBackEMFUpdate**

---

Fired at a constant rate(every 16ms) when **BackEMFSensingState** is enabled for the specified motor. Not supported by all PhidgetMotorControls.

```
event OnBackEMFUpdate(  
    Index as Long,  
    Voltage as Double  
)
```

#### **Parameters:**

##### *Index*

The motor index.

##### *Voltage*

The Back EMF voltage for a motor.

## **OnSensorUpdate**

---

Fired at a constant rate(every 8ms). Not supported by all PhidgetMotorControls.

```
event OnSensorUpdate(  
    Index as Long,  
    SensorValue as Long  
)
```

#### **Parameters:**

### *Index*

The sensor index.

### *SensorValue*

The sensor value of a particular Analog Input.

## **OnCurrentChange**

---

Fired whenever the current draw changes. Not supported by all PhidgetMotorControls.

```
event OnCurrentChange(  
    Index as Long,  
    Current as Double  
)
```

### **Parameters:**

#### *Index*

The motor index.

#### *Current*

The current draw for a motor.

## **OnCurrentUpdate**

---

Fired at a constant rate(8ms). Not supported by all PhidgetMotorControls.

```
event OnCurrentUpdate(  
    Index as Long,  
    Current as Double  
)
```

### **Parameters:**

#### *Index*

The motor index.

#### *Current*

The current draw for a motor.

# PhidgetPHSensor

Class documentation for PhidgetPHSensor. This class contains all calls specific to the Phidget PH Sensor. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### PH

---

Gets the currently sensed PH.

PH as Double [get]

### PHMax

---

Gets the maximum PH that could be sensed.

PHMax as Double [get]

### PHMin

---

Gets the minimum PH that could be sensed.

PHMin as Double [get]

### PHChangeTrigger

---

Gets / Sets the PH change trigger.

PHChangeTrigger as Double [get, set]

### Potential

---

Gets the currently sensed potential.

Potential as Double [get]

### PotentialMax

---

Gets the maximum potential that the board can sense.

PotentialMax as Double [get]

### PotentialMin

---

Gets the minimum potential that the board can sense.

PotentialMin as Double [get]

## Temperature

---

Sets the temperature value used for the PH calculation. Default is 20 degrees Celsius.

```
Temperature as Double [set]
```

## Events

### OnPHChange

---

Fired when the PH changes by more then the change trigger.

```
event OnPHChange (  
    PH as Double  
)
```

#### Parameters:

*PH*  
The PH.



# PhidgetRFID

Class documentation for PhidgetRFID. This class contains all calls specific to the Phidget RFID. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_RFIDProtocol

---

Used for the `LastTagProtocol` property and `write` function. These are the protocols supported by the various RFID readers / writers.

```
enum PhidgetCOM_RFIDProtocol {
    PHIDGETCOM_RFID_PROTOCOL_EM4100 = 1,
    PHIDGETCOM_RFID_PROTOCOL_ISO11785_FDX_B,
    PHIDGETCOM_RFID_PROTOCOL_PHIDGETS
}
```

## Functions

### Write

---

Write data to a tag.

```
Write(
    TagString as String,
    Protocol as PhidgetCOM_RFIDProtocol,
    Lock as Boolean
);
```

#### Parameters:

##### *TagString*

The tag string to program. See product manual for string formatting details.

##### *Protocol*

The protocol to use.

##### *Lock*

Locks the tag from being written again.

## Properties

### OutputCount

---

Gets the number of digital outputs supported by this board.

```
OutputCount as Long [get]
```

PhidgetRFID

## OutputState

---

Gets / Sets the state of a digital output.

```
OutputState(  
    Index as Long  
) as Boolean [get, set]
```

### Parameters:

#### *Index*

The digital output index.

## AntennaOn

---

Gets / Sets the state of the antenna. Note that antenna must be enabled before tags will be read.

```
AntennaOn as Boolean [get, set]
```

## LEDon

---

Gets / Sets the state of the onboard LED.

```
LEDon as Boolean [get, set]
```

## TagStatus

---

Gets the tag status. This is true if there is a tag on the reader.

```
TagStatus as Boolean [get]
```

## LastTag

---

Gets the last tag that was read. This tag may or may not still be on the reader.

```
LastTag as String [get]
```

## LastTagProtocol

---

Gets the protocol of the last tag that was read. This tag may or may not still be on the reader.

```
LastTagProtocol as PhidgetCOM_RFIDProtocol [get]
```

# Events

## OnOutputChange

---

Fired when a digital output changes.

```
event OnOutputChange(  
    Index as Long,  
    NewState as Boolean  
)
```

### Parameters:

#### *Index*

The digital output index.

#### *NewState*

The digital output state.

## OnTag

---

Fired when a tag is detected.

```
event OnTag(  
    TagNumber as String  
)
```

### Parameters:

#### *TagNumber*

The detected tag.

## OnTagLost

---

Fired when a tag is is taken off the reader.

```
event OnTagLost(  
    TagNumber as String  
)
```

### Parameters:

#### *TagNumber*

The lost tag.

# PhidgetServo

Class documentation for PhidgetServo. This class contains all calls specific to the Phidget Servo. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_ServoType

---

Used for the `ServoType` property. These are the predefined servo types supported by Phidgets Inc. This list may be incomplete.

```
enum PhidgetCOM_ServoType {
    PHIDGETCOM_SERVO_DEFAULT = 1,
    PHIDGETCOM_SERVO_RAW_us_MODE,
    PHIDGETCOM_SERVO_HITEC_HS322HD,
    PHIDGETCOM_SERVO_HITEC_HS5245MG,
    PHIDGETCOM_SERVO_HITEC_805BB,
    PHIDGETCOM_SERVO_HITEC_HS422,
    PHIDGETCOM_SERVO_TOWERPRO_MG90,
    . . . ,
    PHIDGETCOM_SERVO_USER_DEFINED
}
```

## Functions

### setServoParameters

---

Sets parameters for a custom servo type. This includes PCM range and degrees of rotation. This affect min and max position, and the PCM to degree mapping formulas.

```
setServoParameters(
    Index as Long,
    MinUs as double,
    MaxUs as double,
    Degrees as double
);
```

#### Parameters:

##### *Index*

The motor index.

##### *MinUs*

The minimum PCM supported by the motor, in microseconds.

##### *MaxUs*

The maximum PCM supported by the motor, in microseconds.

##### *Degrees*

Real degrees of rotation represented by the given PCM range

# Properties

## MotorCount

---

Gets the number of motors supported by this controller.

```
MotorCount as Long [get]
```

## Position

---

Gets / Sets the current / target position of a motor.

```
Position(  
    Index as Long  
) as Double [get, set]
```

### Parameters:

*Index*

The motor index.

## PositionMax

---

Gets the maximum position supported by a motor.

```
PositionMax(  
    Index and Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## PositionMin

---

Gets the minimum position supported by a motor.

```
PositionMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## Engaged

---

Gets / Sets the engaged state of a motor. This is whether a motor is powered or not.

```
Engaged(  
    Index as Long  
) as Boolean [get,set]
```

### Parameters:

*Index*

The motor index.

## ServoType

---

Gets / Sets the servo type for an index. There are several predefined servo types. All other types of servos can be set up using the `setServoParameters` function.

```
ServoType(  
    Index as Long  
) as PhidgetCOM_ServoType [get,set]
```

### Parameters:

*Index*

The motor index.

## Events

### OnPositionChange

---

Fired when the position of a motor changes.

```
event OnPositionChange(  
    Index as Long,  
    Position as Double  
)
```

### Parameters:

*Index*

The motor index.

*Position*

The motor position.

# PhidgetSpatial

Class documentation for PhidgetSpatial. This class contains all calls specific to the Phidget Spatial. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetSpatial\_SpatialEventData

---

Used for the `OnSpatialData` event. This structure represents all the state of a PhidgetSpatial at a moment in time.

```
struct PhidgetSpatial_SpatialEventData
{
    double acceleration[3];
    double angularRate[3];
    double magneticField[3];
    long time_seconds;
    long time_microseconds;
}
```

## Properties

### AccelerationAxisCount

---

Gets the number of acceleration axes supported by this board.

```
AccelerationAxisCount as Long [get]
```

### Acceleration

---

Gets the current acceleration of a axis.

```
Acceleration(
    Index as Long
) as Double [get]
```

#### Parameters:

*Index*

The acceleration axis.

## AccelerationMax

---

Gets the maximum acceleration that can be measured by as axis.

```
AccelerationMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The acceleration axis.

## AccelerationMin

---

Gets the minimum acceleration that can be measured by an axis.

```
AccelerationMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The acceleration axis.

## GyroAxisCount

---

Gets the number of gyroscope axes supported by this board.

```
GyroAxisCount as Long [get]
```

## AngularRate

---

Gets the current angular rate of a axis.

```
AngularRate(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The gyro axis.



## AngularRateMax

---

Gets the maximum angular rate that can be measured by as axis.

```
AngularRateMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The gyro axis.

## AngularRateMin

---

Gets the minimum angular rate that can be measured by an axis.

```
AngularRateMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The gyro axis.

## CompassAxisCount

---

Gets the number of compass axes supported by this board.

```
CompassAxisCount as Long [get]
```

## MagneticField

---

Gets the current magnetic field of a axis.

```
MagneticField(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The compass axis.

## MagneticFieldMax

---

Gets the maximum magnetic field that can be measured by as axis.

```
MagneticFieldMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The compass axis.

## MagneticFieldMin

---

Gets the minimum magnetic field that can be measured by an axis.

```
MagneticFieldMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The compass axis.

## DataRate

---

Gets / Sets the data rate, in milliseconds. See the user guide for supported data rates.

```
DataRate as Long [get, set]
```

## DataRateMin

---

Gets the minimum data rate, in milliseconds.

```
DataRateMin as Long [get]
```

## DataRateMax

---

Gets the maximum data rate , in milliseconds.

```
DataRateMax as Long [get]
```

## CompassCorrectionParameters

---

Sets the compass correction parameters. This is for filtering out any compass errors including hard and soft iron offsets.

```
CompassCorrectionParameters(  
    magField as Double,  
    offset0 as Double,  
    offset1 as Double,  
    offset2 as Double,  
    gain0 as Double,  
    gain1 as Double,  
    gain2 as Double,  
    T0 as Double,  
    T1 as Double,  
    T2 as Double,  
    T3 as Double,  
    T4 as Double,  
    T5 as Double  
) [set]
```

### Parameters:

*magField*

Ambient magnetic field.

*offset0, offset1, offset2*

Offset corrections.

*gain0, gain1, gain2*

Gain corrections

*T0 - T5*

Non-orthogonality corrections.

## Functions

### zeroGyro

---

Zeroes the gyro. Should only be called when the board is still.

```
zeroGyro();
```

### resetCompassCorrectionParameters

---

Resets compass correction parameters.

```
resetCompassCorrectionParameters();
```

# Events

## OnSpatialData

---

Fired at `DataRate`.

```
event OnSpatialData(  
    data() as PhidgetSpatial_SpatialEventData,  
    dataCount as Long  
)
```

### Parameters:

*data*

An array of sets of spatial data.

*dataCount*

The number of spatial data sets in this event.

# PhidgetStepper

Class documentation for PhidgetStepper. This class contains all calls specific to the Phidget Stepper. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### InputCount

---

Gets the number of digital inputs supported by this board.

```
InputCount as Long [get]
```

### InputState

---

Gets the state of a digital input.

```
InputState(  
    Index as Long  
) as Boolean [get]
```

#### Parameters:

*Index*

The digital input index.

### MotorCount

---

Gets the number of motors supported by this controller.

```
MotorCount as Long [get]
```

### Acceleration

---

Gets / Sets the acceleration for a motor.

```
Acceleration(  
    Index as Long  
) as Double [get, set]
```

#### Parameters:

*Index*

The motor index.

## AccelerationMax

---

Gets the maximum acceleration supported by a motor.

```
AccelerationMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## AccelerationMin

---

Gets the minimum acceleration supported by a motor.

```
AccelerationMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## Current

---

Gets the current current draw of a motor.

```
Current(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## CurrentLimit

---

Gets / Sets the current limit for a motor.

```
CurrentLimit(  
    Index as Long  
) as Double [get, set]
```

### Parameters:

*Index*

The motor index.

## CurrentMax

---

Gets the maximum current limit supported by a motor.

```
CurrentMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## CurrentMin

---

Gets the minimum current limit supported by a motor.

```
CurrentMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## CurrentPosition

---

Gets / Sets the current position of a motor.

```
CurrentPosition(  
    Index as Long  
) as Long [get, set]
```

### Parameters:

*Index*

The motor index.

## TargetPosition

---

Gets / Sets the target position of a motor.

```
TargetPosition(  
    Index as Long  
) as Long [get, set]
```

### Parameters:

*Index*

The motor index.

## PositionMax

---

Gets the maximum position supported by a motor.

```
PositionMax(  
    Index and Long  
) as Long [get]
```

### Parameters:

*Index*

The motor index.

## PositionMin

---

Gets the minimum position supported by a motor.

```
PositionMin(  
    Index as Long  
) as Long [get]
```

### Parameters:

*Index*

The motor index.

## Velocity

---

Gets the current velocity of a motor.

```
Velocity(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## VelocityLimit

---

Gets / Set the velocity limit of a motor.

```
VelocityLimit(  
    Index as Long  
) as Double [get, set]
```

### Parameters:

*Index*

The motor index.



## VelocityMax

---

Gets the maximum velocity limit supported by a motor.

```
VelocityMax(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## VelocityMin

---

Gets the minimum velocity limit supported by a motor.

```
VelocityMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

*Index*

The motor index.

## Engaged

---

Gets / Sets the engaged state of a motor. This is whether a motor is powered or not.

```
Engaged(  
    Index as Long  
) as Boolean [get, set]
```

### Parameters:

*Index*

The motor index.

## Stopped

---

Gets the stopped state of a motor. If this is true, the motor is not moving and there are no outstanding commands.

```
Stopped(  
    Index as Long  
) as Boolean [get]
```

### Parameters:

*Index*

The motor index.

# Events

## OnInputChange

---

Fired when a digital input changes.

```
event OnInputChange (  
    Index as Long,  
    NewState as Boolean  
)
```

### Parameters:

#### *Index*

The digital inputs index.

#### *NewState*

The digital input state.

## OnCurrentChange

---

Fired when the current draw of a motor changes.

```
event OnCurrentChange (  
    Index as Long,  
    Current as Double  
)
```

### Parameters:

#### *Index*

The motor index.

#### *Current*

The current draw.

## OnPositionChange

---

Fired when the position of a motor changes.

```
event OnPositionChange (  
    Index as Long,  
    Position as Long  
)
```

### Parameters:

#### *Index*

The motor index.

#### *Position*

The motor position.

## OnVelocityChange

---

Fired when the velocity of a motor changes.

```
event OnVelocityChange(  
    Index as Long,  
    Velocity as Double  
)
```

### Parameters:

#### *Index*

The motor index.

#### *Velocity*

The current velocity.

# PhidgetTemperatureSensor

Class documentation for PhidgetTemperatureSensor. This class contains all calls specific to the Phidget Temperature Sensor. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### TemperatureInputCount

---

Gets the number of thermocouple inputs supported by this board.

```
TemperatureInputCount as Long [get]
```

### Temperature

---

Gets the currently sensed temperature of a thermocouple input.

```
Temperature(  
    Index as Long  
) as Double [get]
```

#### Parameters:

*Index*

The thermocouple input index.

### TemperatureMax

---

Gets the maximum temperature that a thermocouple input can measure.

```
TemperatureMax(  
    Index as Long  
) as Double [get]
```

#### Parameters:

*Index*

The thermocouple input index.

### TemperatureMin

---

Gets the minimum temperature that a thermocouple input can measure.

```
TemperatureMin(  
    Index as Long  
) as Double [get]
```

#### Parameters:

*Index*

The thermocouple input index.

## TemperatureChangeTrigger

---

Gets / Sets the change trigger for a thermocouple input.

```
TemperatureChangeTrigger(  
    Index as Long  
) as Double [get, set]
```

### Parameters:

#### *Index*

The thermocouple input index.

## ThermocoupleType

---

Gets / Sets the type of thermocouple attached to a thermocouple input.

```
ThermocoupleType(  
    Index as Long  
) as Long [get, set]
```

### Parameters:

#### *Index*

The thermocouple input index.

### Discussion:

There are 4 thermocouple types supported: K-Type=1, J-Type=2, E-Type=3 and T-Type=4.

## Potential

---

Gets the currently measured potential at a thermocouple input.

```
Potential(  
    Index as Long  
) as Double [get]
```

### Parameters:

#### *Index*

The thermocouple input index.

## PotentialMax

---

Gets the maximum potential that a thermocouple input can measure.

```
PotentialMax(  
    Index as long  
) as Double [get]
```

### Parameters:

#### *Index*

The thermocouple input index.

## PotentialMin

---

Gets the minimum potential that a thermocouple input can measure.

```
PotentialMin(  
    Index as Long  
) as Double [get]
```

### Parameters:

#### *Index*

The thermocouple input index.

## AmbientTemperature

---

Gets the ambient (board) temperature.

```
AmbientTemperature as Double [get]
```

## AmbientTemperatureMax

---

Gets the maximum temperature that the ambient sensor can measure.

```
AmbientTemperatureMax as Double [get]
```

## AmbientTemperatureMin

---

Gets the minimum temperature that the ambient sensor can measure.

```
AmbientTemperatureMin as Double [get]
```

## Events

### OnTemperatureChange

---

Fired when the temperature of a thermocouple changes by more than the change trigger.

```
event OnTemperatureChange(  
    Index as Long,  
    Temperature as Double  
)
```

### Parameters:

#### *Index*

The thermocouple input index.

#### *Temperature*

The temperature.

# PhidgetTextLCD

Class documentation for PhidgetTextLCD. This class contains all calls specific to the Phidget Text LCD. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Structures

### PhidgetCOM\_TextLCDScreenSize

---

Used for the `ScreenSize` property. These are the predefined screen sizes supported by PhidgetTextLCD. Not supported by all PhidgetTextLCDs.

```
enum PhidgetCOM_TextLCDScreenSize {
    PHIDGETCOM_TEXTLCD_SCREEN_NONE = 1,
    PHIDGETCOM_TEXTLCD_SCREEN_1x8,
    PHIDGETCOM_TEXTLCD_SCREEN_2x8,
    PHIDGETCOM_TEXTLCD_SCREEN_2x16,
    PHIDGETCOM_TEXTLCD_SCREEN_4x16,
    PHIDGETCOM_TEXTLCD_SCREEN_2x20,
    PHIDGETCOM_TEXTLCD_SCREEN_4x20,
    PHIDGETCOM_TEXTLCD_SCREEN_2x24,
    PHIDGETCOM_TEXTLCD_SCREEN_1x40,
    PHIDGETCOM_TEXTLCD_SCREEN_2x40,
    PHIDGETCOM_TEXTLCD_SCREEN_4x40,
    PHIDGETCOM_TEXTLCD_SCREEN_UNKNOWN
}
```

## Functions

### CustomCharacter

---

Sets a custom character. See the TextLCD User Guide for more information.

```
CustomCharacter(
    Index as Long,
    Val1 as Long,
    Val2 as Long
) [set]
```

#### Parameters:

##### *Index*

The custom character index (8-15)

##### *Val1*

The first half of the custom character

##### *Val2*

The second half of the custom character

## DisplayString

---

Sets the string to display on a row.

```
DisplayString(  
    Index as Long  
) [set]
```

### Parameters:

*Index*

The row index.

## DisplayCharacter

---

Sets the character to display at a specific row and column. Pass in as a one character string.

```
DisplayCharacter(  
    Row as Long,  
    Column as Long  
) [set]
```

### Parameters:

*Row*

The row index.

*Column*

The column index.

## Initialize

---

Initializes the active TextLCD display. This runs an initialization routine which sets up and clears the display. This can be used for activating a display that was plugged in after the TextLCD was attached, to clear the display after setting/ getting the screen size, and to re-initialize a display if it has become corrupted. Not supported by all PhidgetTextLCDs.

```
Initialize()
```

## Properties

### Screen

---

Gets / Sets the active screen. All other API calls depend on this being called first to select the screen that subsequent calls affect. Not supported by all TextLCDs.

```
Screen as Long [get, set]
```

### RowCount

---



Gets the number of display rows supported by this board.

RowCount as Long [get]

## ColumnCount

---

Gets the number of columns per row supported by this board.

ColumnCount as Long [get]

## ScreenCount

---

Gets the number of screens supported by the TextLCD. Not supported by all TextLCDs.

ScreenCount as Long [get]

## ScreenSize

---

Gets / Sets the screen size for the active TextLCD display. The TextLCD Adapter supports a pre-defined set of screen sizes to choose from. By default, both screens are set to `PHIDGETCOM_TEXTLCD_SCREEN_NONE`, and this function must always be called before trying to write text to a display. Not supported by all TextLCDs.

ScreenSize as PhidgetCOM\_TextLCDScreenSize [get,set]

## Backlight

---

Gets / Sets the backlight state.

Backlight as Boolean [get,set]

## Brightness

---

Gets / Sets the brightness of the backlight (0-255).

Note that only some TextLCDs support a settable backlight brightness.

Brightness as Long [get,set]

## Contrast

---

Gets / Sets the contrast (0-255).

Contrast as Long [get,set]

## CursorBlink

---

Gets / Sets the cursor blink state.

CursorBlink as Boolean [get,set]

## CursorOn

---

Gets / Sets the cursor on state.

```
CursorOn as Boolean [get,set]
```

## PhidgetTextLED

Class documentation for PhidgetTextLED. This class contains all calls specific to the Phidget Text LED. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### RowCount

---

Gets the number of display rows supported by this board.

```
RowCount as Long [get]
```

### ColumnCount

---

Gets the number of columns per row supported by this board

```
ColumnCount as Long [get]
```

### Brightness

---

Gets / Sets the brightness.

```
Brightness as Long [get,set]
```

### DisplayString

---

Sets the string to display on a row.

```
DisplayString(  
    Index as Long  
) as String [set]
```

#### Parameters:

*Index*

The row index.

# PhidgetWeightSensor

Class documentation for PhidgetWeightSensor. This class contains all calls specific to the Phidget Weight Sensor. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Properties

### Weight

---

Gets the currently sensed weight.

```
Weight as Double [get]
```

### WeightChangeTrigger

---

Gets / Sets the change trigger.

```
WeightChangeTrigger as Double [get,set]
```

## Events

### OnWeightChange

---

Fired when the weight changes by more than the change trigger.

```
event OnWeightChange(  
    Weight as Double  
)
```

#### Parameters:

*Weight*

The weight.

# PhidgetManager

Class documentation for PhidgetManager. This class contains all calls specific to the Phidget Manager. See the [Phidget Manager](#) page for more information.

## Functions

### Open

---

Opens a manager

```
Open();
```

### OpenRemote

---

Opens a manager remotely using a server id.

```
OpenRemote(  
    ServerID as String [optional],  
    Password as String [optional]  
);
```

#### Parameters:

##### *ServerID*

Server ID of the webservice to connect to. Not not specify to connect to any.

##### *Password*

Password of the webservice. Do not specify if the webservice does not have a password.

### OpenRemoteIP

---

Opens a manager remotely using an address and port.

```
OpenRemoteIP(  
    IPAddress as String,  
    Port as Long,  
    Password as String [optional]  
);
```

#### Parameters:

##### *IPAddress*

The address of the webservice to connect to.

##### *Port*

The port of the webservice to connect to.

##### *Password*

Password of the webservice. Do not specify if the webservice does not have a password.

## Close

---

Closes a manager.

```
Close();
```

## Properties

### Count

---

Gets the number of attached phidgets. Use with the Device functions to enumerate connected devices by index.

```
Count as Long [get]
```

### DeviceType

---

Gets the device type of a Phidget.

```
DeviceType(  
    Index as Long  
) as String [get]
```

#### Parameters:

*Index*

Index of an attached phidget.

### DeviceVersion

---

Gets the firmware version of a Phidget.

```
DeviceVersion(  
    Index as Long  
) as Long [get]
```

#### Parameters:

*Index*

Index of an attached phidget.

## DeviceName

---

Gets the long name of a Phidget.

```
DeviceName(  
    Index as Long  
) as String [get]
```

### Parameters:

#### *Index*

Index of an attached phidget.

## DeviceSerial

---

Gets the unique serial number of a Phidget.

```
DeviceSerial(  
    Index as Long  
) as Long [get]
```

### Parameters:

#### *Index*

Index of an attached phidget.

## DeviceLabel

---

Gets the Label of a Phidget.

```
DeviceLabel(  
    Index as Long  
) as String [get]
```

### Parameters:

#### *Index*

Index of an attached phidget.

## IsAttachedToServer

---

Gets the attached to server state of a remotely opened manager.

```
IsAttachedToServer as Boolean [get]
```

## Address

---

Gets the webservice address of a remotely opened manager.

```
Address as String [get]
```

## Port

---

Gets the webservice port number of a remotely opened manager.

```
Port as Long [get]
```

## ServerID

---

Gets the webservice Server ID of a remotely opened manager.

```
ServerID as String [get]
```

# Events

## OnAttach

---

Fired when a Phidget is plugged in.

```
event OnAttach(  
    deviceType as String,  
    deviceName as String,  
    serialNumber as Long,  
    deviceVersion as Long,  
    deviceLabel as String  
)
```

### Parameters:

*deviceType*  
The device type.

*deviceName*  
The device name.

*serialNumber*  
The serial number.

*deviceVersion*  
The device version.

*deviceLabel*  
The device label.

## OnDetach

---

Fired when a Phidget is unplugged.

```
event OnDetach(  
    deviceType as String,  
    deviceName as String,  
    serialNumber as Long,  
    deviceVersion as Long,  
    deviceLabel as String  
)
```



**Parameters:**

*deviceType*  
The device type.

*deviceName*  
The device name.

*serialNumber*  
The serial number.

*deviceVersion*  
The device version.

*deviceLabel*  
The device label.

## **OnError**

---

Fired on an asynchronous error. These are mostly network related.

```
event OnError(  
    Description as String,  
    SCODE as Long  
)
```

**Parameters:**

*Description*  
A description of the error.

*SCODE*  
An error code corresponding to the error. See the General Phidget Programming page for a list of error codes.

## **OnServerConnect**

---

Fired when a connection to the webservice is made, when opening a manager remotely.

```
event OnServerConnect
```

## **OnServerDisconnect**

---

Fired when a connection to the webservice is lost, when opening a manager remotely.

```
event OnServerDisconnect
```

# PhidgetDictionary

Class documentation for PhidgetDictionary. This class contains all calls specific to the Phidget Dictionary. See your device's User Guide for more specific API details, technical information, and revision details. The User Guide, along with other resources, can be found on the product page for your device.

## Functions

### OpenRemote

---

Opens a dictionary remotely using a server id.

```
OpenRemote(  
    ServerID as String [optional],  
    Password as String [optional]  
);
```

#### Parameters:

##### *ServerID*

Server ID of the webservice to connect to. Not not specify to connect to any.

##### *Password*

Password of the webservice. Do not specify if the webservice does not have a password.

### OpenRemoteIP

---

Opens a dictionary remotely using an address and port.

```
OpenRemote(  
    IPAddress as String,  
    Post as Long,  
    Password as String [optional]  
);
```

#### Parameters:

##### *IPAddress*

The address of the webservice to connect to.

##### *Port*

The port of the webservice to connect to.

##### *Password*

Password of the webservice. Do not specify if the webservice does not have a password.

### Close

---

Closes the connection to a dictionary.

```
Close();
```

## Add

---

Adds a key / value pair to the dictionary, or updates the value of an existing key.

```
Add(  
    Key as String,  
    Value as String,  
    Persistent as Boolean [optional]  
);
```

### Parameters:

#### *Key*

The key string to add. The key can only contain numbers, letters, "/", ":", "-", "\_", and must begin with a letter, "\_" or "/".

#### *Value*

The value string.

#### *Persistent*

Whether this key remains in the dictionary once this connection is closed. Default is True.

## Remove

---

Removes a set of keys from the dictionary.

```
Remove(  
    Pattern as String  
);
```

### Parameters:

#### *Pattern*

A regular expression representing a set of keys to remove.

## Get

---

Gets the value for a key.

```
Get(  
    Key as String  
) as String;
```

### Parameters:

#### *Key*

The key to get the value of.

### Returns:

The value for the specified key. This will be an empty string if the key does not exist.

## Properties

### IsAttachedToServer

---

Gets the attached to server state of a remotely opened manager.

```
IsAttachedToServer as Boolean [get]
```

### Address

---

Gets the webservice address of a remotely opened manager.

```
Address as String [get]
```

### Port

---

Gets the webservice port number of a remotely opened manager.

```
Port as Long [get]
```

### ServerID

---

Gets the webservice Server ID of a remotely opened manager.

```
ServerID as String [get]
```

## Events

### OnError

---

Fired on an asynchronous error. These are mostly network related.

```
event OnError(  
    Description as String,  
    SCODE as Long  
)
```

#### Parameters:

##### *Description*

A description of the error.

##### *SCODE*

An error code corresponding to the error. See the General Phidget Programming page for a list of

error codes.

## **OnServerConnect**

---

Fired when a connection to the webservice is made, when opening a manager remotely.

```
event OnServerConnect
```

## **OnServerDisconnect**

---

Fired when a connection to the webservice is lost, when opening a manager remotely.

```
event OnServerDisconnect
```

# PhidgetKeyListener

Class documentation for PhidgetKeyListener. This class enables the key listening abilities of the Phidget Dictionary. See the [Phidget Dictionary](#) page for more information.

## Functions

### Start

---

Starts listening for key changes on a dictionary with a specific pattern. This must be called on a connected dictionary, and is best called in the dictionary's `OnServerConnect` event.

```
Start(  
    Dict as PhidgetDictionary,  
    Pattern as String  
);
```

#### Parameters:

##### *Dict*

The dictionary to listen for keys on.

##### *Pattern*

The key pattern to listen for.

### Stop

---

Stops listening for keys. This should be called in the dictionary's `OnServerDisconnect` event.

```
Stop();
```

## Properties

### Pattern

---

Gets the key pattern that this listener is listening for.

```
Pattern as String [get]
```

# Events

## OnKeyChange

---

Fired when a key is added or a value changes.

```
event OnKeyChange(  
    Key as String,  
    Value as String  
)
```

### Parameters:

*Key*

The key value.

*Value*

The value value.

## OnKeyRemoval

---

Fired when a key is removed.

```
event OnKeyRemoval(  
    Key as String,  
    Value as String  
)
```

### Parameters:

*Key*

The key value.

*Value*

The value value.